
Sing Style Transfer: Navigating Cross-Genre Singing Style Transfer with VAE-GAN Architecture

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Abstract

1 Voice style transfer has primarily focused on transforming speech from speaker to
2 speaker, leaving singing style largely unexplored. To address this gap, we introduce
3 SingStyleTransfer, a model utilizing a Variational Autoencoder-Generative Adver-
4 sarial Network (VAE-GAN) architecture to perform style transfer across genres
5 while maintaining the original vocal identity. Using the SingStyle111 dataset, the
6 model has shown success in preserving audio semantic content and producing real-
7 istic genre-to-genre transformations. This project sets the stage for more advanced
8 applications in music production, vocal coaching, and AI-driven performance syn-
9 thesis, demonstrating its potential to personalize and adapt singing styles across
10 various musical contexts.

11 1 Introduction

12 In recent years, research in Voice Style Transfer (VST) has gained significant attention, aiming at
13 transforming one speaker’s voice into another’s. However, these advancements leave the realm of
14 singing style relatively unexplored. In contrast to speech, singing involves melodic, rhythmic, and
15 vocal nuances, and transferring these elements across genres presents a new and unique challenge.
16 Despite advancements in voice conversion models like AutoVC [13] and HierVST [10], very
17 few models aim at changing singing styles across genres while maintaining musical characteristics.
18 To address this challenge, this paper introduces SingStyleTransfer: a model that maintains vocal
19 characteristics while transferring genre-specific singing styles.

20 Singing style can be interpreted as the distinct characteristics associated with a song’s genre that go
21 beyond melodic and lyrical content. Variations in rhythm, phrasing, ornamentation, and emotion that
22 are unique to specific genres such as pop, opera, or jazz, are independent of musical elements like
23 melody and lyrics. For example, vocals in pop may be sung with a bright vocal tone, while the same
24 music sung in an opera style may have a more resonant, full-bodied technique. To reflect this, we
25 used the vocal dataset SingStyle111, which offers multilingual and multi-style monophonic voice
26 recordings of professional singers. This dataset allows us to analyze distinct genre-specific styles in
27 different performances of the same songs [3].

28 StyleSinger [17] is a key contribution to the field of singing voice synthesis, focusing on out-of-
29 domain (OOD) style transfer [12] for generating high-quality singing voices with unseen styles.
30 Although StyleSinger tackles challenges related to the expressive nuances of singing, such as tim-
31 bre, emotion, and articulation, its dependence on reference samples for unknown styles limits its
32 flexibility. Our approach directly transfers singing styles across genres by a hybrid Variational
33 Autoencoder and Generative Adversarial Network (VAE-GAN) used previously for timbre transfer
34 [1]. SingStyleTransfer allows for more generalized style transfer that preserves the original singer’s
35 melodic and lyrical content while adapting the stylistic nuances of the target genre. Moreover, due to
36 the VAE-GAN’s capability to preserve semantic content from style-specific modifications, we aim to

37 offer a more precise control over the performance characteristics transferred across genres to allow
38 for seamless adaptation to new styles.

39 **2 Data**

40 The SingStyle111 dataset contains 111 songs sung by 8 professional singers totalling 12.8 hours of
41 music [3]. In their dataset, around 80 songs cover at least two distinct singing styles performed by the
42 same singer. Each song is distributed into 5-10 second samples and are studio recorded, monophonic,
43 and created for the main purpose of style and voice conversions. In the multi-style recordings, singers
44 were asked to exaggerate distinct performance styles to better highlight nuances between genres. For
45 our purposes, we only extracted clips from the Pop, Opera, Rock, and Jazz genres as their songs were
46 found to have the most overlap with each other.

Table 1: SingStyle111 Dataset statistics excluding data augmentations

Genre	Samples	Total Time	Average Sample Time
Pop	3605	6 hrs 40 min 46 s	6.67 seconds
Opera	1314	2 hrs 36 min 46 s	7.16 seconds
Rock	263	21 min 6 s	4.81 seconds
Jazz	321	35 min 45 s	6.68 seconds

47 To visualize the distribution and relationships between the different genres in our dataset, we created
48 UMAP (Uniform Manifold Approximation and Projection) [11] plots of the extracted features from
49 Pop, Opera, Rock, and Jazz samples split by male and female singers (Figure 2).

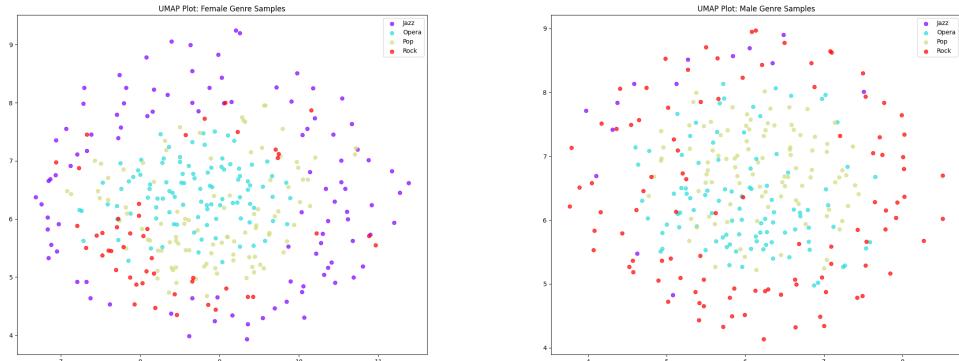


Figure 1: Female and male UMAP plots for Pop, Opera, Rock, and Jazz samples

50 In both plots, we observe partial separation between genres, demonstrating that the latent space
51 representations capture genre-specific characteristics to some degree despite the samples differing in
52 singer and song. The Rock and Jazz samples (red and purple) show wide dispersion and some overlap
53 with other genres, suggesting a large spread of vocal styles possibly due to the improvisational nature
54 and diverse influences in jazz vocals. Opera samples (light blue) form a more concentrated cluster,
55 particularly in the female plot, which may reflect a more uniform singing technique in classical
56 singing. Pop samples (light yellow) show moderate clustering with significant overlap with other
57 genres, especially in the male plot, which could indicate the genre's tendency to incorporate elements
58 from various musical styles.

59 **3 Methodology**

60 **3.1 Data Preprocessing**

61 Due to a lack of vocal variation in the SingStyle111 dataset (as it was limited to only 8 professional
62 singers), we apply several data augmentation techniques, each with a 50% probability of being
63 applied to any given sample. Augmentations include:

- 64 • Adding colored noise to simulate background noise variations and improve model robustness
- 65 • Multiplying the audio by a random amplitude factor, introducing variation in volume to
66 make the model invariant to gain changes
- 67 • Pitch shifting the audio without affecting tempo to mimic different vocal ranges
- 68 • Flipping the audio samples' polarity, which can be beneficial when training models sensitive
69 to phase differences
- 70 • Adding temporal variation without altering the content
- 71 • Reversing the audio along the time axis, creating variations in temporal structure similar to
72 flipping an image

73 Since certain genres of the SingStyle111 dataset were deficient in samples compared to others, we
74 duplicated tracks from combined genres, including Pop Jazz or Folk Rock, and assigned them to their
75 corresponding individual genres (for example, Pop Jazz tracks were duplicated into both Pop and
76 Jazz datasets). These augmentations were applied only to the training set to preserve the fidelity and
77 authenticity of the validation and testing sets.

78 Similar to the paper, "Timbre Transfer with Variational Auto Encoding and Cycle-Consistent Adver-
79 sarial Networks," the input audio is resampled to a sample rate of 16,000 Hz, normalized using root
80 mean square normalization with a target amplitude of -30dB, and filtered to remove long silences [2].
81 Mel-spectrograms are then computed with 128 mel frequency bins and logarithmically scaled before
82 being normalized with min-max scaling to accelerate training convergence, following a standard
83 80-10-10 split for training, validation, and testing [1].

84 **3.2 Model Design**

85 The design of our model utilizes the open-source implementations for the Variational Autoencoder-
86 Generative Adversarial Network (VAE-GAN) and WaveNet Vocoder [2] used in a similar project
87 on Timbre Transfer [1]. This VAE-GAN WaveNet vocoder structure allows the model to capture
88 the essential features of the original singing voice while also generating realistic transformations
89 into different styles. The VAE part of the model learns to compress the input voice into a smaller,
90 manageable representation (latent space) and then reconstruct it back to its original form [9]. This
91 process helps in preserving the core characteristics of the voice, such as melody and tone. The
92 GAN consists of two components: a generator and a discriminator. The generator creates new audio
93 samples based on the latent representation, aiming to mimic the style of the target genre while
94 the discriminator evaluates these generated samples by processing the encoding through an Adam
95 optimizer, ensuring they sound realistic and match the desired style [5]. This approach is particularly
96 suitable for singing style transfer because it can adjust specific stylistic elements—like rhythm and
97 ornamentation—without altering the fundamental vocal qualities.

98 After the GAN generates the transformed audio representation, a WaveNet vocoder is used to convert
99 this representation back into a high-quality naturally sounding waveform. Vocoder's function by
100 synthesizing sound from abstracted, simplified audio features, and WaveNet is a particularly advanced
101 vocoder known for producing exceptionally realistic and nuanced sound outputs [14]. WaveNet
102 operates on a sample-by-sample basis, using autoregressive modeling to predict each subsequent
103 audio sample based on the previous ones. This process allows the vocoder to capture intricate
104 temporal dependencies, ensuring that the generated waveform maintains a high degree of naturalness
105 and avoids common artifacts that can make synthesized voices sound robotic or artificial.

106 This structure is particularly suited for our singing style transfer purposes, as it maintains the musical
107 integrity of the audio, transforming features in a way that only affects style, while also working well
108 under generation and unsupervised training.

109 **4 Results**

110 We used a combination of two metrics, the Structural Similarity Index Measure (SSIM) [15] for
111 reconstructions, and the Fréchet Audio Distance (FAD) [8] for translations. They were both evaluated
112 on WaveNet Vocoded outputs.

113 Although SSIM is generally used for imaging, it allows for comparison of signal structures in spec-
114 trogram form. The SSIM metric is computed through gauges of luminance, contrast, and structural
115 similarity, each comparing the signal’s intensity, variation, and overall correlation, respectively. In
116 the context of this project, SSIM evaluates how well the VAE-GAN model preserves the melodic
117 and structural content of the original audio after passing through the reconstruction process. In
118 comparison to other metrics like MSE (mean squared error) or PSNR (Peak Signal Noise Ratio),
119 SSIM can better capture structural similarities in the spectrograms [16], which is essential for
120 time-frequency representations. By applying SSIM to both one-pass and cyclic reconstructions found
121 in Table 2, we assess how well the model maintains the integrity of the audio across these two stages,
122 as maintaining the structural content of the melody and lyrics is crucial for successful style transfer.

123 FAD, on the other hand, evaluates the realism and perceptual quality of the final output audio. Similar
124 to the Frechét Inception Distance (FID) [7] used in image generation tasks, the FAD adapts FID
125 for audio generation through the use of embeddings generated from a VGGish model [6] that is
126 pre-trained on a large-scale audio dataset called AudioSet [4]. In order to compare real audio samples
127 to our model’s generated ones, the FAD calculates the distance between the multivariate Gaussian
128 distributions of VGGish embeddings between real and generated samples. This allows us to assess
129 the converted transfer outputs without ground truth samples, making it ideal for evaluating the quality
130 of the transferred styles across multiple genres.

131 Both the SSIM and FAD provide valuable insights to ensure that the core musical content (e.g.,
132 melody, lyrics) is preserved during the reconstruction process and gauge how well the model produces
133 realistic, high-quality audio.

Genre Conversion	Average SSIM recon	Average SSIM cyclic	FAD
Pop to Opera	0.95	0.90	4.732753
Pop to Rock	0.95	0.89	6.983255
Pop to Jazz	0.95	0.90	2.247029
Opera to Pop	0.96	0.90	5.032680
Opera to Rock	0.96	0.89	13.010536
Opera to Jazz	0.96	0.90	4.212143
Rock to Pop	0.92	0.87	5.686240
Rock to Opera	0.92	0.87	10.295559
Rock to Jazz	0.92	0.87	5.410228
Jazz to Pop	0.94	0.89	2.639906
Jazz to Opera	0.94	0.89	4.363017
Jazz to Rock	0.94	0.88	7.049780

134 Table 2: Structural Similarity Index Measure (SSIM) and Fréchet Audio Distance (FAD) for each
135 genre conversion

136 Figure 2 presents two mel spectrograms comparing a monophonic rock sample and our model’s output
137 of the same musical content transformed into an opera style. The operatic version shows more energy
138 visible in the 75-100 mel range, potentially showing increased presence of higher harmonics prevalent
139 in operatic voices. Furthermore, the converted spectrogram shows more pronounced horizontal
140 undulations in sustained notes, particularly in the 25-75 mel range, indicating the model may have
141 introduced or enhanced vibrato.

142 **5 Discussion**

143 Our experiments demonstrate that the VAE-GAN and WaveNet vocoder architecture successfully
144 transfers stylistic elements between singing genres from the SingStyle111 without altering the core
145 identity of the singer’s voice.

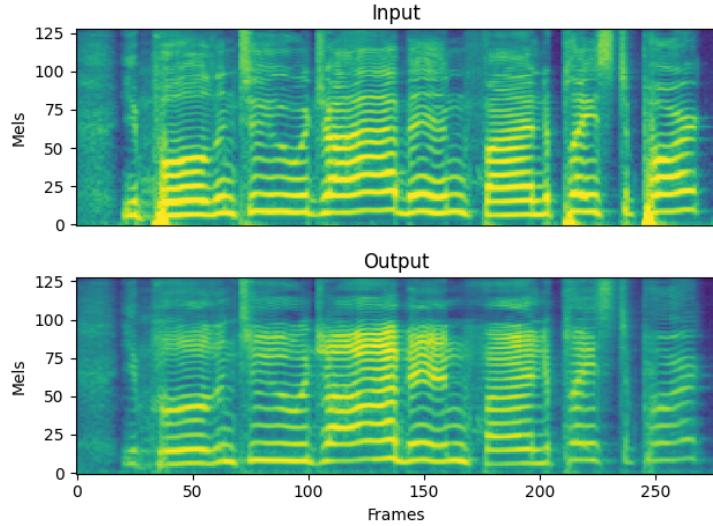


Figure 2: Mel spectrograms of a sample monophonic recording of the rock song “Your Mama Don’t Dance” by Loggins & Messina as the input (above) and the output Griffin Lim reconstruction of its conversion to an Opera style (below).

146 The high SSIM scores across all genre conversion pairs (consistently above 0.87) suggest that the
 147 structural integrity of the original singing voice was preserved during the style transfer process. This
 148 is particularly evident in the genre pairs with high cyclic reconstruction SSIM scores, such as Pop to
 149 Opera and Opera to Jazz, where the original vocal characteristics remained intact after conversion
 150 and reconstruction to the original genre.

151 Lower FAD scores (between 1 and 5) indicated accurate representation with minimal degradation.
 152 Conversions from Pop to Jazz and Jazz to Pop yielded the lowest FAD scores, indicating high realism
 153 and minimal artifacts, while genre pairs like Opera to Rock resulted in higher FAD values. This
 154 difference in performances may be due to the more distinct characteristics between these genres,
 155 such as the more exaggerated dynamic range and timbral qualities of opera versus rock. Despite
 156 success in addressing data scarcity, the higher FAD values indicate that augmentations could not fully
 157 compensate for the lack of raw diversity and quantity in the training data.

158 6 Conclusion

159 In conclusion, the SingStyleTransfer model demonstrates the viability of using a VAE-GAN archi-
 160 tecture for transferring singing styles across genres while preserving the original tonal qualities.
 161 By leveraging the SingStyle111 dataset, the model successfully transfers stylistic features in Pop,
 162 Opera, Rock, and Jazz, all while maintaining high fidelity to the original melodic and lyrical content.
 163 Structural Similarity Index Measure (SSIM) and Fréchet Audio Distance (FAD) metrics highlights
 164 the model’s ability to balance content preservation and realistic style transformations.

165 While the current framework produces strong results, some conversions with higher FAD values
 166 indicate areas for improvement in generalization. Future improvements can focus on expanding
 167 the dataset to include more singers to increase the model’s ability to generalize across different
 168 voices. Additionally, alternative vocoders or further tuning of augmentation techniques may improve
 169 the audio quality in more challenging genre pairs. Overall, SingStyleTransfer provides a flexible,
 170 genre-adaptive model that advances the field of singing style transfer and opens doors for applications
 171 in music production, vocal training, and entertainment.

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